

## Strategies for Developing Social Science Education Curricula Within the Modern Digital Era

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### Abstract

*This research examines strategies for developing social science curricula in the digital age, focusing on Indonesia's Kurikulum Merdeka. Utilizing a qualitative review of Scopus-indexed literature (2020–2025), the study addresses the shift from rote content mastery toward critical digital literacy. Key theoretical frameworks, including Connectivism and the Digital Pedagogy for Sustainable Educational Transformation (DP4SET) model, are analyzed to inform curriculum redesign. The findings highlight significant systemic challenges, particularly the digital divide in frontier (3T) regions and the need for updated teacher competencies like AI-TPACK. Subject-specific strategies, such as Geographic Information Systems (GIS) and digital archives, are identified as vital for fostering higher-order thinking. The report concludes that a sustainable curriculum must balance technological integration with humanistic values, recommending a hybrid approach that explicitly teaches digital skills while embedding them across disciplines. Ultimately, the goal is cultivating digital wisdom to prepare students for a complex, post-truth global society through robust, transformative education.*

### Abstrak

Penelitian ini mengkaji strategi pengembangan kurikulum IPS di era digital, berfokus pada Kurikulum Merdeka di Indonesia. Melalui tinjauan kualitatif literatur terindeks Scopus (2020–2025), studi ini membahas pergeseran dari penguasaan konten hafalan menuju literasi digital kritis. Kerangka teoretis utama, termasuk Konektivisme dan model Digital Pedagogy for Sustainable Educational Transformation (DP4SET), dianalisis untuk mendasari desain ulang kurikulum. Temuan menyoroti tantangan sistemik signifikan, terutama kesenjangan digital di wilayah 3T serta kebutuhan kompetensi guru baru seperti AI-TPACK. Strategi spesifik subjek, seperti Sistem Informasi Geografis (SIG) dan arsip digital, diidentifikasi sebagai elemen vital dalam mendorong berpikir tingkat tinggi. Laporan menyimpulkan bahwa kurikulum berkelanjutan harus menyeimbangkan integrasi teknologi dengan nilai humanistik, merekomendasikan pendekatan hibrida yang mengajarkan keterampilan digital secara eksplisit sekaligus mengintegrasikannya lintas disiplin. Akhirnya, tujuannya adalah menumbuhkan kebijakan digital guna mempersiapkan siswa menghadapi masyarakat global post-truth yang kompleks melalui pendidikan yang transformatif dan kokoh agar tercapai literasi serta kompetensi warga negara digital yang sangat mumpuni.



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## **A. INTRODUCTION**

### **1. Background**

The twenty-first century has precipitated a fundamental epistemic shift in the way human societies generate, curate, and disseminate knowledge. This era, frequently characterized by the ubiquity of high-speed digital networks, the emergence of artificial intelligence (AI), and the pervasive influence of social media algorithms, presents an existential challenge to traditional educational paradigms. Social science education encompassing the critical disciplines of history, geography, sociology, civics, and economics finds itself at a precarious yet promising juncture. The mandate for curriculum developers and educators is no longer merely the transmission of established canonical knowledge, but the cultivation of cognitive resilience and adaptability in learners who must navigate a "post-truth" world. This research report, grounded in a comprehensive review of recent literature from the Scopus database and current educational developments in Indonesia (2020–2025), explores the strategic imperatives for developing social science curricula that are responsive to the complexities of the modern digital era.

The digital revolution has dismantled the traditional hierarchies of information authority. In the pre-digital era, the textbook and the teacher served as the primary gatekeepers of knowledge, presenting a curated and often singular narrative of social reality. Today, students are immersed in an information ecosystem defined by abundance, fragmentation, and volatility. The rapid proliferation of social media platforms has reshaped communication dynamics, creating unprecedented opportunities for global connectivity while simultaneously exposing young learners to the perils of misinformation, disinformation, echo chambers, and algorithmic bias.<sup>1</sup> Consequently, the primary objective of social science education must shift from content mastery the memorization of dates, capitals, and definitions to critical digital literacy, ethical citizenship, and the sophisticated ability to synthesize complex, often conflicting, data streams.

In the specific context of Indonesia, these global technological trends intersect with significant national policy transformations. The introduction and progressive

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<sup>1</sup> Safitri Yosita Ratri and Lina Aviyanti, "Unlocking Digital Literacy in Indonesia: Insights from the Use of Social Media Platforms," *Jurnal Prima Edukasia* 13, no. 1 (March 2025): 191–200, <https://doi.org/10.21831/jpe.v13i1.83433>.

implementation of *Kurikulum Merdeka* (Freedom Curriculum) represents a bold, systemic attempt to decentralize educational decision-making, foster student autonomy, and integrate essential 21st-century skills such as critical thinking, creativity, and collaboration.<sup>2</sup> This curriculum seeks to move away from rigid, content-heavy instruction towards a more flexible, inquiry-based model that allows schools to adapt learning experiences to local contexts and student needs. However, the translation of such ambitious policy reforms into classroom practice is fraught with structural and pedagogical challenges. Reports from the field indicate a widening disparity between policy vision and ground-level reality, particularly in remote 3T (frontier, outermost, and underdeveloped) regions where infrastructure deficits and teacher readiness remain critical hurdles.<sup>3</sup>

Furthermore, the integration of technology into the social science curriculum is not merely a matter of digitization converting analog resources into digital formats but of digitalization, which implies a transformation of the pedagogical process itself. The removal of Information and Communication Technology (ICT) as a standalone subject in favor of integrating digital skills across the curriculum has, paradoxically, led to a decline in technical proficiency in some quarters.<sup>4</sup> Educators, many of whom were trained in analog paradigms, are now expected to blend technical instruction with substantive subject matter, often without adequate professional development or clear methodological guidelines. This report posits that addressing these challenges requires a multi-dimensional strategy that encompasses theoretical re-orientation, policy refinement, infrastructure investment, and a renewed focus on teacher professional identity.

The following sections will provide an exhaustive analysis of these dimensions. Section B (Discussion) will dissect the theoretical frameworks best reference suited for the digital age, such as Connectivism and the DP4SET model; analyze the state of digital

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<sup>2</sup> tim editor and Yopi Rachmad, "Strategi Implementasi Mata pelajaran IPS dalam Kurikulum Merdeka untuk meningkatkan Kebudayaan Lokal," *BBGTK Provinsi Sumatera Utara*, July 8, 2024, <https://bbgtksumut.kemendikdasmen.go.id/strategi-implementasi-mata-pelajaran-ips-dalam-kurikulum-merdeka-untuk-meningkatkan-kebudayaan-lokal/>.

<sup>3</sup> Sitti Sapiyah et al., "Smart Education in Remote Areas: Collaborative Strategies to Address Challenges in Majene Regency, Indonesia," *Frontiers in Education* 10 (July 2025): 1552575, <https://doi.org/10.3389/feduc.2025.1552575>.

<sup>4</sup> The SMERU Research Institute, in partnership with Digital Pathways at University of Oxford and, the United Nations Economic and Social Commission for Asia and the Pacific (ESCAP), and The SMERU Research Institute, *Diagnostic Report - Digital Skills Landscape in Indonesia*, March 2022, 1–61, [https://pathwayscommission.bsg.ox.ac.uk/sites/default/files/2022-03/FINAL\\_Diagnostic%20Report\\_Accessible.pdf](https://pathwayscommission.bsg.ox.ac.uk/sites/default/files/2022-03/FINAL_Diagnostic%20Report_Accessible.pdf).

citizenship and data literacy; and provide detailed, evidence-based strategies for specific social science disciplines including history and geography. Section C (Conclusion) will synthesize these findings into actionable recommendations for policymakers, curriculum developers, and educational practitioners.

## **2. Research Questions**

- a. To what extent can modern theoretical frameworks, specifically Connectivism and the Digital Pedagogy for Sustainable Educational Transformation (DP4SET) model, inform the redesign of social science curricula to effectively address the epistemological shifts of the digital age?
- b. What are the critical systemic and pedagogical challenges facing the implementation of the *Kurikulum Merdeka* in Indonesia, particularly regarding the digital divide in 3T (frontier, outermost, and underdeveloped) regions and the readiness of teachers to transition from analog to digital pedagogical paradigms?
- c. How can subject-specific digital strategies such as Inquiry-Based Learning via Primary Sources (IbLPS) in History and Geographic Information Systems (GIS) in Geography be integrated into the social science curriculum to foster higher-order thinking skills, spatial reasoning, and critical data literacy among students?
- d. In what ways must the Technological Pedagogical Content Knowledge (TPACK) framework evolve to incorporate "AI-TPACK" and teacher identity to adequately prepare educators for the integration of generative AI and personalized learning pathways in social science instruction?
- e. How can social science education effectively transition from a focus on content mastery to the cultivation of "digital wisdom" and active digital citizenship to mitigate the societal risks of misinformation, algorithmic bias, and "blind trust" in a post-truth environment?

## **3. Research Methods**

This study utilizes a qualitative research design centered on a systematic review and critical synthesis of contemporary literature and educational policy developments. Data were systematically retrieved from the Scopus database, focusing on peer-reviewed scholarship published between 2020 and 2025, complemented by an analysis of recent empirical reports regarding the implementation of the *Kurikulum Merdeka* across various

Indonesian regions, including remote 3T areas. Through a multi-dimensional analytical lens, the research evaluates the intersection of modern theoretical frameworks including Connectivism, the Digital Pedagogy for Sustainable Educational Transformation (DP4SET) model, and updated TPACK iterations with the practical challenges of digital literacy, data science integration, and infrastructure disparities. This synthesis of theoretical and empirical data serves as the foundation for identifying actionable strategic imperatives for social science curriculum development, aimed at transitioning from passive content mastery to inquiry-based learning and robust digital citizenship in a networked global society.

## **B. DISCUSSION**

### **1. Theoretical Frameworks for a Networked Society**

The development of a robust social science curriculum for the digital era cannot proceed without a solid theoretical grounding. Traditional behaviorist and cognitivist theories, which view learning as a linear process of information acquisition and processing within the individual mind, are increasingly insufficient to explain learning processes that occur in highly networked, digitally mediated environments. To effectively redesign curricula, we must turn to frameworks that acknowledge the distributed nature of knowledge and the symbiotic relationship between human cognition and intelligent machines.

#### **a. Connectivism: The Epistemology of the Digital Age**

Connectivism, conceptualized by theorists George Siemens and Stephen Downes, is frequently cited as the first "native" learning theory of the digital age. It posits that learning is not merely an internal activity but a process of connecting specialized nodes or information sources.<sup>5</sup> These nodes can be biological (people), conceptual (ideas), or technological (databases, AI, social networks). In the context of social science education, Connectivism offers a radical departure from the textbook-centric model.

- 1) Knowledge as a Network:** Connectivism challenges the notion that knowledge is a static object to be transferred. Instead, it suggests that "the pipe

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<sup>5</sup> Christopher Pappas, "Connectivism Learning Theory: Everything You Need To Know," *Connectivism Learning Theory: Everything You Need To Know*, accessed December 28, 2025, <https://elearningindustry.com/everything-you-need-to-know-about-the-connectivism-learning-theory>.

is more important than the content within the pipe".<sup>6</sup> For a social studies curriculum, this implies that teaching students *how* to access diversity of opinion and navigate knowledge networks is more critical than the specific facts they memorize. The capacity to know more is more important than what is currently known.<sup>7</sup>

**2) Diversity and Decision Making:** A core principle of connectivism is that learning and knowledge rest in a diversity of opinions. Social science curricula must therefore be designed to expose students to conflicting viewpoints, forcing them to negotiate meaning rather than accept a single authoritative narrative. Furthermore, connectivism frames decision-making itself as a learning process; choosing what to learn and the meaning of incoming information is seen through the lens of a shifting reality.

**3) The Role of Non-Human Agents:** Uniquely, Connectivism acknowledges that learning may reside in non-human appliances. A modern curriculum must integrate AI, search algorithms, and social media platforms not just as tools, but as active participants in the learning ecology. Research confirms that connectivism provides a solid framework for understanding knowledge acquisition in digital milieus, favoring autonomous, network-centric learning which aligns with the *Merdeka Belajar* philosophy of student agency.<sup>8</sup>

**b. The DP4SET Framework: A Model for Sustainable Transformation**

As educational systems struggle to keep pace with technological acceleration, the need for sustainable frameworks becomes acute. The Digital Pedagogy for Sustainable Educational Transformation (DP4SET) framework has emerged as a comprehensive model designed to accommodate ubiquitous digital tools. Unlike classical pedagogical theories developed by Dewey or Vygotsky, which were formulated in an analog world, DP4SET is natively designed for the AI-integrated classroom.

The framework consists of four essential components that must be integrated into curriculum design:

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<sup>6</sup> Noah Young, "Connectivism Learning Theory: The Ultimate Guide for 2025 - Teachfloor Blog," Connectivism Learning Theory: The Ultimate Guide for 2025, accessed December 28, 2025, <https://www.teachfloor.com/blog/connectivism-learning-theory>.

<sup>7</sup> WGU, "Connectivism Learning Theory," Western Governors University, accessed December 28, 2025, <https://www.wgu.edu/blog/connectivism-learning-theory2105.html>.

<sup>8</sup> Een Yayah Haenilah Hamid Mukhlis and Dina Maulina Sunyono Sunyono, "Connectivism and Digital Age Education: Insights, Challenges, and Future Directions," *ResearchGate*, November 14, 2025, 803-14, <https://doi.org/10.34044/j.kjss.2024.45.3.11>.

- 1) **Digital Competence for Accessing Deep Learning:** This component transcends basic computer literacy. It encompasses the set of knowledge, skills, attitudes, and awareness required to use ICT and digital media to perform tasks, solve problems, communicate, and build knowledge.<sup>9</sup> Crucially, it includes safety, ethical, and social dimensions, addressing the urgent need for students to navigate online spaces responsibly.
- 2) **Evidence-Based Practice with Quality Digital Resources:** This component advocates for the integration of high-quality digital resources into teaching and learning practices based on empirical evidence of their effectiveness, rather than the novelty of the technology.
- 3) **Learning Environments with Applicable Digital Technology:** It focuses on creating learning environments both physical and virtual that utilize digital technologies appropriately to enhance the educational experience, moving beyond the isolated computer lab to ubiquitous access.
- 4) **Synergy Between Human Teachers and Trustworthy AI:** Perhaps the most forward-looking component, this recognizes that modern curricula must define the relationship between human educators and AI. It advocates for a collaborative model where AI supports rather than replaces pedagogical goals, allowing for personalized assessment and adaptive learning pathways.

c. **The Evolution of TPACK: Identity and Intelligence**

The Technological Pedagogical Content Knowledge (TPACK) framework has long been the gold standard for understanding the complex knowledge required by teachers to integrate technology effectively. However, recent research suggests that the original model is insufficient for the complexities of the 2024–2025 educational landscape.

- 1) **Incorporating Teacher Identity:** Studies published in 2025 have identified a critical gap in the original TPACK model: the role of teacher identity. Research extending the framework reveals that a teacher's personal identity (e.g., as a musician, a historian, or a civic participant) significantly influences their technology integration.<sup>10</sup> This implies that curriculum implementation

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<sup>9</sup> Ronghuai Huang et al., "Digital Pedagogy for Sustainable Education Transformation: Enhancing Learner-Centred Learning in the Digital Era," *Frontiers of Digital Education* 1, no. 4 (December 2024): 279–94, <https://doi.org/10.1007/s44366-024-0031-x>.

<sup>10</sup> Cynthia Stephens-Himonides and Margaret Young, "Adding to the Knowledge of the TPACK Framework: A Case Study of Female Identity in Performance, Education, and Technology," *Frontiers in Education* 10 (July 2025): 1522739, <https://doi.org/10.3389/educ.2025.1522739>.

strategies must include professional development that addresses the *personhood* of the teacher, not just their technical skills. Teachers who do not see "digital scholar" as part of their identity are less likely to adopt new curricula effectively.

- 2) **AI-TPACK:** The rapid rise of Generative AI has necessitated a further evolution of the model. The emergence of "AI-TPACK" questions whether existing knowledge domains can handle the "intelligence" of modern tools.<sup>11</sup> Teachers now need specific knowledge on how to leverage AI for assessment, personalized assignments, and predictive analytics, requiring a distinct set of competencies beyond standard digital literacy.<sup>12</sup>

## 2. Structural and Policy Landscape in Indonesia

The implementation of these theoretical frameworks does not occur in a vacuum. It is heavily constrained and shaped by national policies, infrastructure realities, and the specific socio-political context of the nation. The current landscape in Indonesia, dominated by the implementation of *Kurikulum Merdeka*, offers a poignant case study of the friction between policy ambition and ground-level reality.

### a. Kurikulum Merdeka: Ambition vs. Execution

The *Kurikulum Merdeka* represents a seismic shift towards student-centered learning. Its core philosophy emphasizes flexibility, allowing schools to adapt curricula to local needs and student interests, and focuses on the development of character through the *Profil Pelajar Pancasila* (Pancasila Student Profile).

- 1) **Implementation Status:** As of late 2024 and heading into 2025, the implementation faces a "tale of two cities" scenario. In schools where the curriculum has been in place for several years (e.g., pilot schools or *Sekolah Penggerak*), teachers report a deeper understanding and the ability to execute engaging, differentiated learning. For instance, teachers in these settings are successfully using the Platform Merdeka Mengajar (PMM) to access modules and training.
- 2) **The New Adopter Challenge:** Conversely, for new adopters such as Grade 7

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<sup>11</sup> Yimin Ning et al., "Teachers' AI-TPACK: Exploring the Relationship between Knowledge Elements," *Sustainability* 16, no. 3 (January 2024): 978, <https://doi.org/10.3390/su16030978>.

<sup>12</sup> Jingjing Liang, Jason M. Stephens, and Gavin T. L. Brown, "A Systematic Review of the Early Impact of Artificial Intelligence on Higher Education Curriculum, Instruction, and Assessment," *Frontiers in Education* 10 (April 2025): 1522841, <https://doi.org/10.3389/educ.2025.1522841>.

teachers in schools just beginning the transition there is significant confusion regarding the application of the new standards.<sup>13</sup> Interviews with teachers in Parepare and other regions highlight that while the *spirit* of the curriculum is appreciated, the *mechanics* of implementation (e.g., designing differentiated assessments, managing project-based learning) remain opaque for many.

- 3) **Evaluation Findings:** Evaluations in regions like Sleman and Pontianak indicate that while the planning phases are often comprehensive involving socialization and module design the execution is hampered by limited references and infrastructure.<sup>14</sup> The curriculum's success relies heavily on the "readiness" of the educational unit, which varies drastically across the archipelago.

#### b. The Paradox of ICT Integration

A critical policy decision with far-reaching consequences has been the removal of ICT as an independent compulsory subject in previous curriculum iterations, in favor of integrating ICT across all subjects. The rationale was to foster Higher-Order Thinking Skills (HOTS) in every discipline by making technology a tool for all learning.<sup>15</sup>

- 1) **The Adverse Effect:** Research indicates that this policy has largely backfired in many contexts. Instead of universal digital competence, the result has been a decrease in structured ICT skills training. Most subject teachers (e.g., history or sociology teachers) lack the specialized training to teach digital skills effectively. They are experts in their content, not in digital pedagogy.
- 2) **The "Pharmakon" Effect:** This situation creates a "pharmakon" effect where the remedy (integration) becomes the poison. Without explicit instruction, students are left to navigate complex digital tools on their own, often leading to superficial usage rather than deep technological fluency.<sup>16</sup> Consequently,

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<sup>13</sup> Abd Hakim, *ANALISIS PENERAPAN KURIKULUM MERDEKA BELAJAR PADA PEMBELAJARAN IPS DI UPT SMP 1 PAREPARE*, 2025, 1–74, <https://repository.iainpare.ac.id/id/eprint/10832/1/19.1700.044.pdf>.

<sup>14</sup> Evi Damayanti, Nunik Esti Utami, and Teguh Agustian, "Evaluasi Implementasi Kurikulum Merdeka Kelas VII Dalam Mata Pelajaran Ips Terpadu," *Historica Didaktika: Jurnal Pendidikan Sejarah, Budaya Dan Sosial* 4, no. 2 (August 2024): 290–303, <https://jurnal.fipps.upgripnk.ac.id/index.php/SEJARAH/article/view/351>.

<sup>15</sup> The SMERU Research Institute, in partnership with Digital Pathways at University of Oxford and, the United Nations Economic and Social Commission for Asia and the Pacific (ESCAP), and The SMERU Research Institute, *Diagnostic Report - Digital Skills Landscape in Indonesia*.

<sup>16</sup> Sariyatun Sariyatun, Leo Agung Sutimin, and Nur Fatah Abidin, "Enhancing Historical Thinking and HOTS through Digital Learning Materials: An Inquiry-Based Approach Using Primary Sources for High School Students," *Journal of Curriculum Studies Research* 7, no. 2 (November 2025): 228–48, <https://doi.org/10.46303/jcsr.2025.19>.

curriculum developers must reconsider the balance between integrated application and explicit instruction of digital skills.

### **c. The Infrastructure Divide: The 3T Reality**

The ambition of a modern digital curriculum crashes against the hard reality of infrastructure in developing nations. "Smart education" initiatives presuppose a level of connectivity that simply does not exist in many parts of Indonesia.

- 1) The 3T Reality:** In remote areas (3T regions) like Majene Regency or parts of North Sumatra, the implementation of digital education is severely compromised by inadequate internet access, uneven electricity distribution, and a lack of hardware.<sup>17</sup>
- 2) Exacerbating Inequality:** The infrastructure gap exacerbates the digital literacy gap. While urban centers may discuss AI integration and Metaverse classrooms, rural schools struggle with basic connectivity. This disparity leads to a digital skills gap that correlates strongly with socio-economic status. Policies that focus solely on "access" (providing tablets) without addressing "capacity" (teacher training and stable internet) are failing to create inclusive systems.<sup>18</sup>

### **3. Digital Citizenship and Literacy: The Core of Modern Social Studies**

In an era of "truth decay," where facts are increasingly contested and misinformation is weaponized, the central mission of social science education must be the cultivation of digital citizenship. The ability to distinguish fact from fiction, understand the ethical implications of online behavior, and participate responsibly in digital democracy is paramount.

#### **a. The Crisis of Misinformation and "Blind Trust"**

Indonesia, like many nations, faces a crisis of misinformation. Although the national digital literacy index has nominally increased, the rate of digital crime and the spread of hoaxes continues to rise.<sup>19</sup>

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<sup>17</sup> tim editor, "Strategi Implementasi Mata pelajaran IPS dalam Kurikulum Merdeka untuk meningkatkan Kebudayaan Lokal," *BBGTK Provinsi Sumatera Utara*, July 8, 2024, <https://bbgtksumut.kemendikdasmen.go.id/strategi-implementasi-mata-pelajaran-ips-dalam-kurikulum-merdeka-untuk-meningkatkan-kebudayaan-lokal/>.

<sup>18</sup> Sapiyah et al., "Smart Education in Remote Areas."

<sup>19</sup> Bulya Bulya and Suci Izzati, "Indonesia's Digital Literacy as a Challenge for Democracy in the Digital Age," *The Journal of Society and Media* 8, no. 2 (October 2024): 640-61, <https://doi.org/10.26740/jsm.v8n2.p640-661>.

- 1) **Blind Trust:** Research indicates a disturbing trend of "blind trust" in emerging issues among the populace.<sup>20</sup> This vulnerability is linked to an imbalance between technical skills (how to use a smartphone) and critical understanding (how to evaluate content). Hoaxes regarding government assistance programs or political candidates proliferate on WhatsApp and TikTok, often bypassing critical filters.<sup>20</sup>
- 2) **Curriculum Response:** There is a pressing need to integrate digital literacy formally into the curriculum. Current efforts are often ad-hoc or supplementary. A comprehensive approach must treat digital literacy not as a technical skill but as a *civic competency*, essential for the survival of democratic participation.

#### b. Defining Digital Citizenship

The concept of digital citizenship has evolved from a protective stance (focusing on safety and "don'ts") to an empowering stance (focusing on participation and "do's"). The International Society for Technology in Education (ISTE) defines key competencies that should guide social studies curricula:

- 1) **Balanced:** Prioritizing time between virtual and physical activities.
- 2) **Informed:** Evaluating the accuracy, perspective, and validity of digital media.
- 3) **Inclusive:** Engaging with others online with respect and empathy.
- 4) **Engaged:** Using technology to solve problems and be a force for good.
- 5) **Alert:** Being aware of online safety and creating safe spaces.<sup>21</sup>

#### c. Integration Challenges in PPKn (Civic Education)

In Indonesia, Civic Education (*Pendidikan Pancasila dan Kewarganegaraan* or PPKn) is the natural home for these competencies. However, research from 2024 shows significant gaps in implementation.

- 1) **Passive Engagement:** While students often exhibit high ethical awareness (knowing abstractly what is right or wrong online), their actual online engagement remains passive.<sup>22</sup> They may avoid cyberbullying, but they rarely use digital tools for civic advocacy or community problem-solving.
- 2) **Teacher Barriers:** PPKn teachers face barriers such as rigid curriculum demands, a lack of training in digital media literacy, and minimal institutional

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<sup>20</sup> Bulya and Izzati.

support.<sup>23</sup> Furthermore, the integration of global citizenship education (GCED) values such as combating hate speech remains nascent.<sup>21</sup> A strategy for PPKn must involve shifting the focus from rote memorization of laws to active digital citizenship projects.

#### 4. Subject-Specific Pedagogical Strategies

The general principles of digital integration must be operationalized within specific disciplines. The research highlights innovative strategies in History, Geography, and Data Science that leverage digital tools to enhance disciplinary thinking.

##### a. History Education: From Memory to Inquiry

History education is undergoing a renaissance through the use of digital archives and inquiry-based learning (IBL).

- 1) **Inquiry-Based Learning by Primary Sources (IbLPS):** Traditional history teaching in Indonesia often relies on lectures and textbooks, which can lead to a passive reception of "official" narratives. The IbLPS strategy utilizes digital teaching materials to give students direct access to primary sources.
- 2) **Digital Archives and Historical Thinking:** Digital tools are essential for developing Historical Thinking Skills (HTS) such as sourcing, contextualization, and corroboration. By analyzing digitized newspapers (e.g., from the *Jogja Library Center*), government documents, and photographs, students learn to construct their own historical interpretations rather than consuming pre-packaged ones.<sup>22</sup>
- 3) **Beyond the Bubble:** Assessments must also change. The "Beyond the Bubble" approach, developed by the Digital Inquiry Group (formerly Stanford History Education Group), utilizes digital archives to create assessments that test students' ability to evaluate the reliability of information, rather than their ability to recall facts. This directly combats the "copy-paste" culture by requiring original synthesis of historical evidence.<sup>23</sup>

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<sup>21</sup> UNESCO, "Global Citizenship Education in a Digital Age: Teacher Guidelines," Global Citizenship Education in a Digital Age: Teacher Guidelines, accessed December 28, 2025, <https://www.unesco.org/en/articles/global-citizenship-education-digital-age-teacher-guidelines>.

<sup>22</sup> Dyah Kumalasari et al., "Enhancing Historical Literacy and Critical Thinking through Primary Source-Based Inquiry: Evidence from the Jogja Library Center Tour," *Jurnal Pendidikan Progresif* 15, no. 3 (October 2025): 2028–48, <https://doi.org/10.23960/jpp.v15i3.pp2028-2048>.

<sup>23</sup> Kakembo Aisha Annet, *Reimagining History: The Role of Digital Archives in Education*, 7 (2025): 8–15, <https://doi.org/10.9734/bjppms/2025/v40i42152>.

## b. Geography Education: Spatial Thinking and GIS

Geography education has arguably been the most transformed by digital tools, specifically Geographic Information Systems (GIS) and virtual globes.

- 1) **GIS and Spatial Thinking:** A systematic review of research from 2010–2024 confirms that GIS integration supports the development of spatial thinking, inquiry skills, and problem-solving.<sup>24</sup> It allows students to overlay different datasets (e.g., population density vs. flood risk) to identify correlations and causes.
- 2) **Virtual Globes:** Tools like Google Earth allow students to visualize and interpret geographic environments in 3D. This supports "geospatial thinking," allowing students to identify patterns and relations that are invisible on 2D maps.<sup>25</sup>
- 3) **Barriers to Implementation:** Despite the clear benefits, implementation is uneven due to technical support issues and the steep learning curve of professional GIS software. The trend is moving towards web-based platforms and mobile applications that are more accessible for classroom use and require less processing power.

## c. Data Literacy: The New Social Science Essential

A rapidly emerging requirement for social studies curricula is **Data Literacy**. In a datafied society, citizens must be able to formulate questions, collect data, and make informed decisions based on evidence.<sup>26</sup>

- 1) **Deficiency in Schools:** Systematic reviews show that schools are currently not preparing students adequately in statistical thinking or data science.<sup>27</sup> Most interventions focus on data *analysis* (making a graph) rather than the *application* of data to instructional decision-making or social problem

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<sup>24</sup> Olga V. Bondarenko, "Teaching Geography with GIS: A Systematic Review, 2010-2024," *Science Education Quarterly* 2, no. 1 (January 2025): 24–40, <https://doi.org/10.55056/seq.903>.

<sup>25</sup> Allison J. Jaeger, "Google Earth as a Tool for Supporting Geospatial Thinking," *Land* 13, no. 12 (December 2024): 2218, <https://doi.org/10.3390/land13122218>.

<sup>26</sup> Fabián Sandoval-Ríos, Carla Gajardo-Poblete, and Juan Antonio López-Núñez, "Role of Data Literacy Training for Decision-Making in Teaching Practice: A Systematic Review," *Frontiers in Education* 10 (March 2025): 1485821, <https://doi.org/10.3389/educ.2025.1485821>.

<sup>27</sup> Josephine Louie, "Strengthening Data Literacy across the Curriculum - Edc.Org," Strengthening Data Literacy across the Curriculum, accessed December 28, 2025, <https://edc.org/projects/strengthening-data-literacy-across-the-curriculum/>.

solving.<sup>28</sup>

- 2) **Curriculum Integration:** Successful models involve integrating large-scale socioeconomic datasets into social studies classrooms. For instance, projects funded by the National Science Foundation have developed modules where students investigate social issues (e.g., income inequality, migration trends) using real-world data visualization tools.<sup>29</sup> This transforms social studies from a purely narrative discipline to an evidence-based one, aligning with the scientific approach required by modern curricula.

#### d. **Gamification and AI in Social Studies**

Broader social studies curricula are benefiting from the "gamification" of learning and the use of AI.

- 1) **Digital Game-Based Learning (DGBL):** Research indicates that digital games enhance motivation, engagement, and higher-order thinking skills.<sup>30</sup> Games provide simulated environments where students can experiment with social systems, economic models, or political decision-making without real-world consequences.
- 2) **AI-Empowered Assessment:** AI is beginning to play a role in reducing teacher workload and providing personalized feedback. AI-empowered assessment can generate personalized assignments and predict student achievement. However, current research is biased towards Western contexts (WEIRD societies), and more studies are needed to understand how these tools function in developing regions like Indonesia.<sup>31</sup>

#### 5. Implementation Strategies for Curriculum Developers

Based on the synthesis of the above findings, specific strategies for curriculum development can be identified. These strategies aim to bridge the gap between high-level theory and classroom practice.

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<sup>28</sup> Sandoval-Ríos, Gajardo-Poblete, and López-Núñez, "Role of Data Literacy Training for Decision-Making in Teaching Practice," March 2025.

<sup>29</sup> Josephine Louie, "Strengthening Data Literacy across the Curriculum - Edc.Org."

<sup>30</sup> Yu-Chun Kuo, "Linking Technological Pedagogical Content Knowledge of Games (TPACK-G) and Digital Game Acceptance Among Pre-Service Teachers," *Education Sciences* 16, no. 1 (December 2025): 7, <https://doi.org/10.3390/educsci16010007>.

<sup>31</sup> Liang, Stephens, and Brown, "A Systematic Review of the Early Impact of Artificial Intelligence on Higher Education Curriculum, Instruction, and Assessment."

**a. Re-evaluating the "Integration" Model: A Hybrid Approach**

The failure of the "ICT across the curriculum" mandate in some contexts suggests that a hybrid model is necessary. While digital skills *should* be applied in social studies, there is a strong case for retaining specific modules or courses dedicated to technical digital literacy. Students cannot apply tools they do not understand. A curriculum should therefore scaffold digital skills: explicitly teaching the tool (e.g., how to use GIS software or how to verify a source) before expecting students to use it for complex inquiry.<sup>32</sup>

**b. Professional Development Focus: Identity and Networks**

Teacher training must move beyond "how to use this software" to "how this software changes your identity and pedagogy."

- 1) Networked Learning:** Teachers learn best from other teachers. Professional development should leverage "Networked Learning" principles, encouraging teachers to form communities of practice (CoPs) both online and offline (e.g., via MGMP or social media groups). Research shows that innovative teachers are often central nodes in these networks, facilitating the diffusion of new practices.
- 2) Identity-Based Training:** Professional development (PD) should address teacher identity, acknowledging their fears and resistance. It should empower them to see technology as an extension of their pedagogical self, not a replacement.
- 3) Data Literacy for Teachers:** Teachers themselves need to be data literate. PD programs must train teachers to use data for instructional decision-making, ensuring they can model these skills for students.<sup>33</sup>

**c. Infrastructure-Aware Design: Variable Adaptability**

Curricula must be designed with variable adaptability. A "one-size-fits-all" digital curriculum will fail in a country with a digital divide.

- 1) Low-Tech/High-Tech Modules:** Curriculum developers should create modular resources that function in high-bandwidth environments (using VR/AI) and low-bandwidth environments (using downloaded content or

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<sup>32</sup> The SMERU Research Institute, in partnership with Digital Pathways at University of Oxford and, the United Nations Economic and Social Commission for Asia and the Pacific (ESCAP), and The SMERU Research Institute, *Diagnostic Report - Digital Skills Landscape in Indonesia*.

<sup>33</sup> Fabián Sandoval-Ríos, Carla Gajardo-Poblete, and Juan Antonio López-Núñez, "Role of Data Literacy Training for Decision-Making in Teaching Practice: A Systematic Review," *Frontiers in Education* 10 (March 2025): 1485821, <https://doi.org/10.3389/feduc.2025.1485821>.

offline digital simulations).

- 2) Mobile-First Design:** Given the ubiquity of smartphones even in resource-constrained areas, curricula should prioritize mobile-compatible resources over those requiring high-end desktop computers.<sup>34</sup>

**d. The Human Element: Pedagogy of Love**

Amidst the focus on high-tech tools, there is a counter-movement emphasizing the human element. The "Pedagogy of Love" argues that social studies must build intelligent, wise, and participatory citizens. This approach integrates deep-learning principles that are mindful and meaningful. It suggests that digital literacy is not just about competence but about internalizing values (like *Pancasila*) to minimize the negative impacts of technology.<sup>35</sup> It calls for a curriculum that fosters "joyful" deep learning, countering the often sterile or alienating nature of digital interaction.

**6. Comparative Analysis: Traditional vs. Modern Digital Social Science Curricula**

The following table summarizes the fundamental shifts required in curriculum design as identified in the literature.

Feature	Traditional Social Science Curriculum	Modern Digital Era Curriculum
<b>Learning Theory</b>	Behaviorism / Cognitivism (Passive absorption)	Connectivism (Network creation & negotiation)
<b>Source Material</b>	Textbooks (Static, authoritative, single perspective)	Digital Archives & Primary Sources (Dynamic, multi-perspective)
<b>Teacher Role</b>	Sage on the Stage (Knowledge transmitter)	Network Administrator / Facilitator / Co-learner
<b>Student Role</b>	Consumer of information	Prosumer (Producer & Consumer), Data Analyst
<b>Citizenship</b>	Civic rights and duties (Local/National focus)	Global Digital Citizenship (Ethics, Safety, Global awareness)
<b>Technology Use</b>	Supplement / Reward (Computer Lab time)	Ubiquitous / Integrated (GIS, AI, Mobile)

<sup>34</sup> Bondarenko, "Teaching Geography with GIS."

<sup>35</sup> Sukadi and I Wayan Budiarta, "Pedagogy of Love for the Social Studies Learning Process in the Era of Digital Literacy," *SHS Web of Conferences* 221 (2025): 01009, <https://doi.org/10.1051/shsconf/202522101009>.

<b>Assessment</b>	Standardized Testing (Recall)	AI-Empowered / Authentic Assessment (Creation, Solving)
<b>Key Skill</b>	Memorization of facts	Critical Digital Literacy / Data Literacy / Spatial Thinking

## 7. Future Directions: The AI-Integrated Classroom

Looking ahead, the integration of Artificial Intelligence into social science curricula represents the next frontier. As AI tools become more sophisticated, they will move from being passive resources to active learning partners.

- a. **Personalized Learning Pathways:** AI can analyze student performance data in real-time to adjust the difficulty of content, suggest relevant resources, and identify gaps in understanding.
- b. **Generative AI as a Socratic Tutor:** Chatbots and Large Language Models (LLMs) can be programmed to act as Socratic tutors, challenging students' assumptions in history or civics discussions rather than simply providing answers. This aligns with the inquiry-based approach but scales it to individual students.
- c. **Ethical AI Education:** However, this technological leap necessitates that "AI Literacy" becomes a core component of the social studies curriculum. Students must understand how algorithms work, the nature of bias in training data, and the ethical implications of automated decision-making in society.

Three key strategic recommendations emerge from this analysis:

- a. **Re-center the Human Element:** Technology should not obscure the pedagogical relationship. The "Pedagogy of Love" and the recognition of teacher identity are crucial. We must ensure that digital tools are used to deepen human connection and understanding, not to replace it with algorithmic efficiency. The curriculum must explicitly value the teacher not just as a facilitator, but as a role model of digital citizenship.
- b. **Bridge the Gap with Flexible Policy:** Educational policies must account for the digital divide. The *Kurikulum Merdeka* offers the necessary flexibility, but it requires substantial support in terms of infrastructure and "low-tech" alternatives for remote regions to ensure equity. The decision to remove ICT as a standalone subject should be revisited or heavily supported with

embedded digital skills training to prevent the "Pharmakon" effect.

- c. **Prioritize Inquiry and Data:** The social science classroom must become a laboratory of inquiry. Whether through analyzing historical primary sources via IbLPS, manipulating GIS data, or evaluating social statistics, students must be active participants in knowledge construction. This requires a curriculum that prioritizes depth over breadth, giving students the time and tools to investigate, question, and verify.

In conclusion, the "Modern Digital Era" is not a future state; it is the current reality. Social science education has the unique responsibility of helping students make sense of this reality. By embracing strategies that are inquiry-based, data-rich, and ethically grounded, we can develop curricula that not only survive the digital disruption but thrive within it, producing citizens who are not just digitally literate, but digitally wise. The future of our democracies and our societies depends on our ability to rise to this challenge.

## **C. CONCLUSION**

The development of social science education curricula in the modern digital era is a complex undertaking that requires a delicate balance between technological integration and humanistic values. The evidence synthesized in this report, drawn from the Scopus database and recent educational developments in Indonesia, points to a clear conclusion: the digital era demands a fundamental restructuring of how we conceive of teaching and learning social sciences. The transition from a content-heavy curriculum to one based on Connectivism and Digital Literacy is not merely a pedagogical preference but a societal necessity. As the data regarding the spread of hoaxes and the challenges of the "post-truth" world demonstrate, the failure to equip students with critical evaluative skills poses a threat to democratic stability. The integration of frameworks like DP4SET and the expanded TPACK model offers a theoretical path forward, but these must be grounded in the practical realities of infrastructure and teacher readiness.

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